

These Golf rules shall govern all competition. Special Olympics New Hampshire has created these rules based upon International Golf Federation found at http://www.igfgolf.org.

Events Offered

- Individual Skills Competition
- Unified Sports Alternate Shot Team Play Competition (5 Holes)
- Unified Sports Alternate Shot Team Play Competition (9 Holes)
- Unified Sports Alternate Shot Team Play Competition (18 Holes)
- Unified Sports Aggregate Shot Team Play Competition (18 Holes)
- Individual Stroke Play Competition (9 Holes)
- Individual Stroke Play Competition (18 Holes)

Registering in Agon

- Golfers may register for one event.
- Each Local Program must have at least one head coach (who may also be a player) registered for the tournament.

Divisioning

- Local Programs will submit scores, including for Individual Skills athletes, through Agon.
- Score cards with course indexes and slope ratings will need to be emailed to <u>BridgetC@sonh.org</u>.
 The course indexes and slopes will be used to division competition.

Equipment

- A valid driver's license is needed to drive a golf cart.
- Each player is responsible for providing his/her own equipment, including clubs, golf bag, golf balls, tees, divot repair tool and ball marker.
- Athletes must wear golf attire like khakis and a golf shirt. Jeans are not permitted.
- Athletes must wear golf shoes or sneakers.

Competition

GENERAL RULES

- ALTERNATE SHOT TEAM PLAY COMPETITION: An athlete and Unified Sports partner play one ball.
 Players alternate shots on each hole. Additionally, Player A plays from the tee for all even numbered holes, and Player B plays from the tee for all odd numbered holes.
- AGGREGATE SHOT TEAM PLAY COMPETITION: Each player plays his/her own ball; the combined score of the two balls will be the score for the hole.
- INDIVIDUAL STROKE PLAY COMPETITION: Athletes play golf by themselves and compete against other athletes on an individual stroke play basis for 9 or 18 holes.
- Teams shall consist of one athlete and one Unified Sports partner.

- Players must pick up the ball after ten strokes; the score for that hole will be 10x.
- A swing and miss counts as a stroke.
- If at the end of the round there is a tie for first place, the following protocol is followed:
 - The player or team with the fewest 10x's is declared the winner (first place).
 - o If it is still a tie, the matching of scorecards occurs beginning with hole number 1. Proceed through the round until the tie is broken.
- All other ties shall remain as ties; both players/teams who have tied should be presented with the same award and place of finish.

INDIVIDUAL SKILLS

- The purpose of the Individual Skills Competition is to allow athletes to train and compete in basic golf skills they've acquired with the intention of learning skills necessary to play 5-hole competition.
- The athlete's final score is determined by adding together the scores achieved in each of these six events. Athletes will be pre-divisioned according to their total scores from these six events.

Short Putt

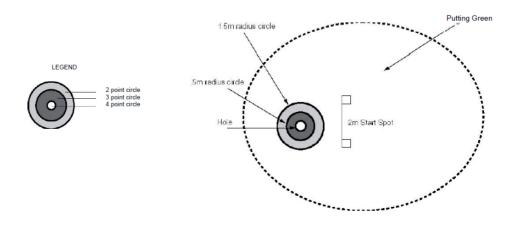
The athlete will have five attempts to putt the ball at the hole from a line 2 meters (6.6 feet) from the hole, scoring points according to where the ball comes to rest.

Scoring

- o A swing and a miss count as one attempt, and the athlete receives a score of zero.
- The athlete will score one point for attempting a stroke and striking the ball, but it does not go into a circle.
- o Two points are scored if the ball stops on or within the 1.5 meters (4.9 feet) circle.
- o Three points are scored if the ball stops on or within the 0.5 meter (1.6 feet) circle.
- o If the ball goes in the hole, a total of four points will be awarded for that attempt.
- o The Short Putt score shall be the sum total of the five attempts. (Maximum of 20 points)

Layout

 A target hole is selected, and two circles are placed around the hole. The first circle shall have a radius of 0.5 meter (1.6 feet) and the second shall have a radius of 1.5 meters (4.9 feet) from the hole.



Long Putt

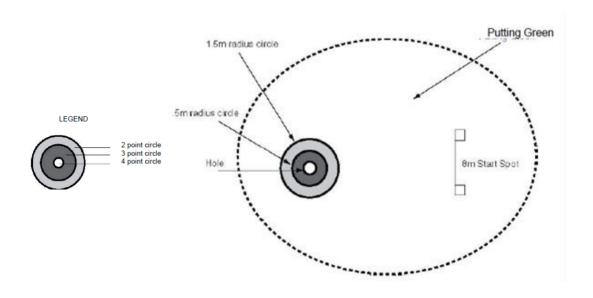
The athlete will have five attempts from a marked spot, 8 meters (26.2 feet) from the hole.

• Scoring:

- o The athlete will have five attempts to putt the ball at the hole from a spot 8 meters (26.2 feet) from the hole, scoring points according to where the ball comes to rest.
- o The athlete will score one point for attempting a stroke and striking the ball, but it does not go into a circle. (A swing and a miss count as one attempt, and the athlete receives a score of zero).
- o Two points are scored if the ball stops on or within the 1.5 meters (4.9 feet) circle.
- o Three points are scored if the ball stops on or within the 0.5 meter (1.66 feet) circle.
- o If the ball goes in the hole, a total of four points will be awarded for that attempt.
- o The long putt score shall be the sum total of the five attempts.

Layout

• A target hole is selected, and two circles are placed around the hole. The first circle shall have a radius of 0.5 meter (1.6 feet) and the second shall have a radius of 1.5 meters (4.9 feet) from the hole.



Chip Shot:

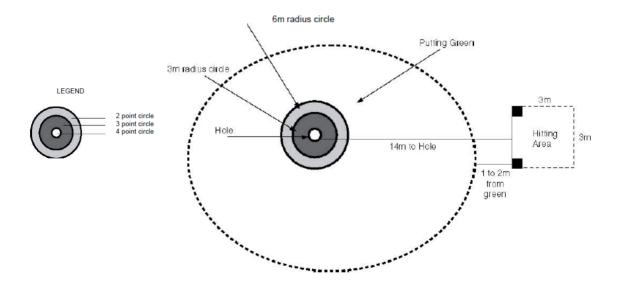
The athlete is instructed to chip the ball at a designated hole, getting it as close to the hole as possible.

• Scoring:

- o The athlete will attempt five shots at the target, scoring points according to where the ball comes to rest.
- The athlete will score one point for attempting a stroke at and striking the ball, but the ball does not finish in a circle. (A swing and a miss count as one shot and the athlete receives a score of zero for that shot).
- Two points are scored if the ball comes to rest inside the 6-meter (19.7 feet) circle around the hole.
- Three points are scored if the ball comes to rest inside the 3-meter (9.8 feet) circle around the hole.
- o Four points are scored if the chip shot comes to rest in the hole.
- The total score from the five attempts will be the athlete's final score for the Chip Shot. (Maximum of 20 points)

• Layout

- O A chipping area is set up which includes a 3-meter (9.8 feet) by 3-meter (9.8 feet) square hitting area 14 meters (49.9 feet) from the hole. The chipping area should be 2 meters (6.6 feet) from the edge of the green.
- A 3-meter (9.8 feet) radius circle and a 6-meter (19.7 feet) radius circle will be placed around the hole.
- A safely marked hitting area, 3-meter (9.8 feet) by 3-meter (9.8 feet) square, chalk and marker.



Pitch Shot:

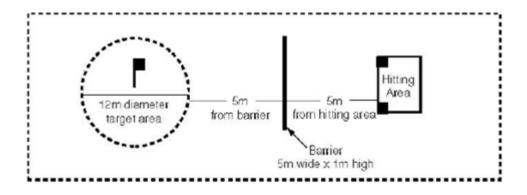
The athlete shall make five attempts. The athlete is instructed to pitch the ball over the barrier at the designated target area.

Scoring:

- The athlete will attempt five shots at the target, scoring points according to where the ball lands.
- Athletes will score one point for attempting a stroke at and striking the ball, but it does not land in a target area. (A swing and a miss count as one shot and the athlete receives a score of zero for that shot).
- o Two points are scored if the ball goes over the barrier and between the upright poles.
- Three points are scored if the ball goes over the barrier and lands inside the 12-meter (39.4 feet) circle and rolls out, or if the ball lands outside the 12-meter (39.4 feet) circle and comes to rest inside the circle.
- o Four points are scored if the ball over the barrier and lands inside the 12-meter (39.4 feet) circle and comes to rest inside the circle.
- o The Pitch Shot score shall be the sum total of the five attempts. (Maximum of 20 points)

Layout

- o A target area shall be a circle with a 6-meter (19.7 feet) radius.
- The distance from the hitting area to the 1-meter (3.3 feet) high barrier shall be 5 meters (16.4 feet).
- The distance from the 1-meter (3.3 feet) high barrier to the target area shall be 5 meters (16.4 feet).



Iron Shot:

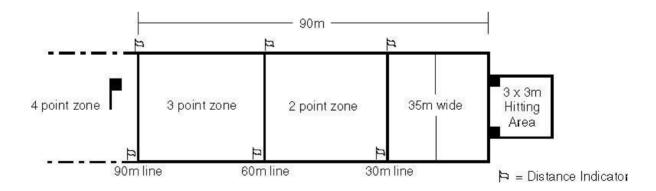
The athlete will have five attempts at the target from a designated hitting area, scoring points according to where the ball comes to rest, trying to keep the ball within the boundary markers and achieving a distance of more than 90 meters. Athletes may use an Iron or Hybrid/Rescue Club for either an Iron shot, but not both.

Scoring:

- The athlete will attempt five shots at the target, scoring points according to where the ball comes to rest.
- o Athletes will score one point for attempting a stroke at and striking the ball, but not within the boundary markers or designated distance. (A swing and a miss count as one attempt and the athlete receives a score of zero for that shot).
- o Two points are scored for a ball that comes to rest between the 30-meter and 60-meter lines within the 35-meter wide boundary lines.
- Three points are scored for a ball that comes to rest between the 60-meter and 90-meter lines within the 35-meter wide boundary lines.
- o Four points are scored for a ball that comes to rest beyond the 90 meters line within the 35-meters wide boundary lines.
- The athlete's score for the Iron Shot shall be the sum total of the five attempts. (Maximum of 20 points)

• Layout:

The athlete is instructed to hit the ball from the teeing area toward a designated flag in the hitting area, trying to keep the ball within the boundary markers and achieving a distance of more than 90 meters.



Wood Shot:

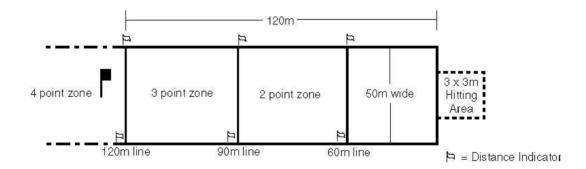
The athlete will have 5 attempts to hit the ball off a tee, a mat or the ground from the teeing area toward a designated flag in the hitting area, trying to keep the ball within the boundary markers and achieving a distance of more than 120 meters. Athletes may use a Fairway Wood, or Driver and if they did not use a Hybrid/Rescue Club for their iron shot, then they can use it for the Wood shot.

Scoring

- The athlete will attempt five shots at the target, scoring points according to where the ball comes to rest.
- The athlete will score one point for attempting a stroke at and striking the ball, but not within the boundary markers or designated distance. (A swing and a miss count as one attempt, and the athletes receives a score of zero for that shot).
- Two points are scored for a ball that comes to rest between the 60-meter and 90-meter lines within the 50-meter wide boundary lines.
- Three points are scored for a ball that comes to rest between the 90-meter and 120-meter lines within the 50-meter wide boundary lines.
- o Four points are scored for a ball that comes to rest beyond the 120-meter line within the 50-meter (164.041 feet) wide boundary lines.
- The athlete's score for the Wood Shot shall be the sum total of the five attempts. (Maximum 20 points)

• Layout

o A target flag and eight cones or other visible markers identify distance locations.



Disqualification & Protest

In stroke play, a penalty must not be rescinded, modified or imposed after the competition has closed. A competition is closed when the result has been officially announced.

Exceptions: A penalty of disqualification must be imposed after the competition has closed if a competitor:

- Returned a score for any hole lower than actually taken for any reason other than failure to include one or more penalty strokes, that before the competition closed, he/she did not know he/she had incurred.
- Knew, before the competition closed, that he/she had been in breach of any other rule for which the penalty is disqualification.
- For tournaments and competitions, coaches can assume the role of a caddie, with the understanding they will relinquish their coach privileges (that is, the ability to file a protest) during the competition.

GOLF INDIVIDUAL SKILLS SCORESHEET

	Ball 1	Ball 2	Ball 3	Ball 4	Ball 5	Total
Short Putt						
Long Putt						
Chip Shot						
Pitch Shot						
Iron Shot						
Wood Shot						

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Grand Total Final Score	